# **Beiter Hit-Miss Express**

hosted by Hingham Bowmen

# Saturday 1<sup>st</sup> February 2025

*Sports Hall, Springfield Way, Hingham, Norfolk, NR9 4PR -* [what3words] ///arrow.power.processor

## Assembly @ 6pm

### Entries: <u>https://www.trybooking.com/uk/ECIL</u>

#### **Competition Information**

- Maximum one compound per team (teams of two)
- One archer to shoot top (recurve paper) face, One archer to shoot bottom (compound paper) face,
- Shot from a distance of 18 metres, with timed ends of 2 minutes 30 seconds for all 6 arrows to be shot (only one archer on the line at a time)
- FOUR ends of 6 arrows per team for qualification on appropriate sized Beiter Hit-Miss Paper face (no sighters!)
- Talking and encouraging your team mate on the shooting is permitted
- Scoring of arrow values will be based on the Beiter Hit-Miss Tournament Rulebook

#### \*\*Short interval\*\*

- Teams ranked from 1– 14 on qualification score (max 24 hits), in the event of a tie in qualification, seeding will be randomly generated
- Highest two ranked teams will start on Boss 1, all the way to Boss 7
- Matches against the team on your boss, with the winner heading towards Boss 1 and the loser heading towards Boss 7 after each end (match). (winner on Boss 1 and loser on Boss 7 stay where they are for the next match)
- Teams moving up will shoot on the right hand side of the boss, and the teams moving down will shoot on the left of the boss.
- In the event of a tie in a match, the winner will be the team that was shooting on the right hand side of the boss.
- After 18 matches, the two teams who would be on Boss 1 for the <u>next</u> match will progress to a grand final.
- [With a three end final match on the foam targets to find the overall winner] **Any rules not outlined in this shoot information will be**

the decision of the head judge and their decision will be final.



